BASIC THEATRE VOCABULARYWORD SEARCH

L	W	S	G	С	D	Т	J	Α	S	С	R	I	Р	Т	I
F	Α	K	Т	М	Р	I	I	N	N	V	S	D	M	0	М
I	W	Α	0	0	0	Α	Α	Р	J	Р	S	Е	М	W	U
S	M	Q	I	С	R	N	N	L	M	J	٧	S	I	J	S
J	K	Р	R	Z	٧	Y	0	Т	0	V	Н	K	М	U	I
M	K	٧	R	Ο	Н	L	Т	L	0	G	D	N	I	X	С
Α	Α	N	С	Ο	L	В	L	Ε	0	М	U	U	С	Р	S
Q	Α	K	0	Ο	V	Ε	0	Y	L	G	I	Ε	R	L	Т
Т	S	R	Е	Р	S	I	Р	Е	Y	L	U	М	Υ	Ο	0
W	0	W	Q	U	0	Т	S	L	Z	Р	I	Е	Е	Т	R
Ε	U	G	D	D	Р	Е	U	Α	Α	Υ	R	Ν	R	Р	Υ
Т	N	Χ	V	Z	Н	Р	Т	M	Т	Υ	F	Ο	G	J	L
Н	D	Т	D	Т	Н	F	Н	G	Ε	I	I	R	Р	F	I
W	U	S	С	Е	N	Е	R	Υ	Р	S	0	Ν	0	S	N
N	Е	Z	В	Q	Χ	R	F	R	0	L	Е	N	G	Е	Е
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Search forward, down and diagonal to find these common theatre words. (Disregard the dash in ROLE-PLAYING.)

CONFLICT	MONOLOGUE	ROLE-PLAYING
COSTUMES	MUSIC	SCRIPT
DIALOGUE	PANTOMIME	SCENERY
IMPROVISATION	PLOT	SOUND
MAKEUP	PROPS	STORYLINE
MIMICRY	ROLE	STORYTELLING

BASIC THEATRE VOCABULARYWORD SEARCH

Solution and definitions

- CONFLICT— disagreement between characters or ideas in a play
- COSTUMES— clothing worn onstage to give information about a character, such as where the story takes place, when it takes place, social status, etc.
- DIALOGUE— The conversation between two or more characters onstage
- IMPROVISATION— to ad-lib or invent dialogue not in the script
- MAKEUP— cosmetics applied to the actor's face and body that helps create the image of who the character is
- MIMICRY— the act or practice of imitating another person or action
- MONOLOGUE— a dramatic presentation made by one person, also called a soliloquy
- MUSIC— an element of production that often helps create a mood, add suspense, etc.
- PANTOMIME— to act out a story or situation with movement only, without any spoken dialogue
- PLOT— the storyline of a play developed through the unfolding of a series of events
- PROPS— all articles, except costumes or scenery, used as part of a dramatic production (e.g., pan, suitcase, stuffed animal)
- ROLE— a part in a play; a character
- ROLE-PLAYING— to imitate

- the actions and dialogue to put oneself in another's place in a particular situation
- SCENERY —a painted backdrop or flat on a theatrical stage that represents where the story takes place
- SCRIPT—a written manuscript containing dialogue and stage directions
- SOUND— an audible noise, not spoken by an actor, used to help create the environment, establish a mood or aide in telling the story (e.g., door slam, thunder, phone ringing)
- STORYLINE—events of the story; has a beginning, a middle, and an end
- STORYTELLING— the spoken telling of a story

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